MySQL Summit

Top 10 tips for MySQL Performance Tuning
Configuration, best practices and tracking the ugly duckling

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Agenda
Top Ten Tips

Agenda

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1. Use MySQL Shell Utility
2. Speeding up import

Schema Design
3. Primary Keys
4. Indexes
5. Parallel Index Creation

Configuration
6. The right config for the workload

Memory
7. Consumption
8. Linux memory allocator

All about queries
9. Workload
10. Ugly duckling

Using Machine Learning to Solve #4 – Autopilot Indexing
Importing Data at speed of light !
Importing Data

For logical dumps, MySQL Shell Dump & Load Utility should be preferred over the old and single threaded mysqldump!

MySQL Shell Dump & Load can dump a full instance, one or multiple schemas or tables. You can also add a where clause.

This tool dumps and load the data in parallel!

The data can be stored on filesystem, OCI Object Storage, S3 and Azure Blob Storage.

```javascript
JS > util.dumpInstance("/opt/dump/", {threads: 32})
```
Importing Data (2)

The dump can be imported into MySQL using util.loadDump(). loadDump() is the method used to load dumps created by:

- util.dumpInstance()
- util.dumpSchemas()
- util.dumpTables()

JS > util.loadDump("/opt/dump/", {threads: 32})
Importing Data – High Speed

We can speed up the process even more! During an initial load, the durability is not a problem, if there is a crash, the process can be restarted. Therefore, if the durability is not important, we can reduce it to speed up the loading even more.

We can disable binary logs, disable redo logs and tune InnoDB by altering a few settings. Pay attention that disabling and enabling binary logs require a restart of MySQL.

```
start mysqld with --disable-log-bin

MySQL > ALTER INSTANCE DISABLE INNODB REDO_LOG;
MySQL > set global innodb_extend_and_initialize=OFF;
MySQL > set global innodb_max_dirty_pages_pct=10;
MySQL > set global innodb_max_dirty_pages_pct_lwm=10;
```
Schema Design

primary keys
indexes, not too little, not too much
Primary Keys
For InnoDB, a Primary Key is required and a good one is even better!

Some theory
InnoDB stores data in table spaces.

The records are stored and sorted using the clustered index (PK).

All secondary indexes also contain the primary key as the right-most column in the index (even if this is not exposed). That means when a secondary index is used to retrieve a record, two indexes are used: first the secondary one pointing to the primary key that will be used to finally retrieve the record.
The primary key impact how the values are inserted and the size of the secondary indexes. A non-sequential PK can lead to many random IOPS.

Also, it's more and more common to use application that generates completely random primary keys

...that means if the Primary Key is not sequential,

InnoDB will have to heavily re-balance all the pages on inserts.

Pink Blocks – a page was touched. Lots of IOPs here.
InnoDB Primary Key – Sequential Key – Few Page accessed

If we compare the same load (inserts) when using an auto_increment integer as Primary Key, we can see that only the latest pages are recently touched:

*Pink Blocks* – a page was touched. Much better. Far fewer IOPs.

Generated with [https://github.com/jeremycole/innodb_ruby](https://github.com/jeremycole/innodb_ruby) from @jeremycole
InnoDB Primary Key ? No Key !

Another common mistake when using InnoDB is to not define any Primary Key.

When no primary key is defined, the first unique not null key is used.

And if none is available, InnoDB will create an hidden primary key (6 bytes).

The problem with such key is that you don’t have any control of it and worse, this value is global to all tables without primary keys and can be a contention problem if you perform multiple simultaneous writes on such tables (dict_sys->mutex).

And if you plan for High Availability, tables without Primary Key are NOT supported !
InnoDB Primary Key? No Key!
To identify those tables, run the following SQL statement, to lookup GEN_CLUST_INDEX:

```sql
SELECT i.TABLE_ID,
    t.NAME
FROM INFORMATION_SCHEMA.INNODB_INDEXES i
JOIN
    INFORMATION_SCHEMA.INNODB_TABLES t ON (i.TABLE_ID = t.TABLE_ID)
WHERE
    i.NAME='GEN_CLUST_INDEX';
```

see https://elephantdolphin.blogspot.com/2021/08/finding-your-hidden-innodb-primary.html
### InnoDB Primary Key? No Key! (2)

<table>
<thead>
<tr>
<th>TABLE_ID</th>
<th>NAME</th>
</tr>
</thead>
<tbody>
<tr>
<td>1198</td>
<td>slack/some_table</td>
</tr>
<tr>
<td>1472</td>
<td>test/default_test</td>
</tr>
<tr>
<td>1492</td>
<td>test/t1</td>
</tr>
<tr>
<td>2018</td>
<td>world/orders</td>
</tr>
<tr>
<td>2019</td>
<td>world/sales</td>
</tr>
<tr>
<td>2459</td>
<td>dbt3/time_statistics</td>
</tr>
</tbody>
</table>
InnoDB GIPK mode

Since MySQL 8.0.30, MySQL supports generated invisible primary keys when running in GIPK mode!

GIPK mode is controlled by the sql_generate_invisible_primary_key server system variable.

When MySQL is running in GIPK mode, a primary key is added to a table by the server, the column and key name is always my_row_id.
Indexes, not too little, not too much - unused indexes

Having to maintain indexes that are not used can be costly and increase unnecessary iops. Using sys Schema and innodb_index_stats it's possible to identify those unused indexes:

```sql
select database_name, table_name, t1.index_name, format_bytes(stat_value * @@innodb_page_size) size
from mysql.innodb_index_stats t1
join sys.schema_unused_indexes t2 on
  object_schema=database_name
and object_name=table_name
and t2.index_name=t1.index_name
where stat_name='size' order by stat_value desc;
```
Indexes, not too little, not too much - unused indexes

```sql
select database_name, table_name, t1.index_name,
format_bytes(stat_value * @@innodb_page_size) size
from mysql.innodb_index_stats t1
join sys.schema_unused_indexes t2 on object_schema=database_name
and object_name=table_name and t2.index_name=t1.index_name
where stat_name='size' and database_name="employees" order by stat_value desc;
```

<table>
<thead>
<tr>
<th>database_name</th>
<th>table_name</th>
<th>index_name</th>
<th>size</th>
</tr>
</thead>
<tbody>
<tr>
<td>employees</td>
<td>employees</td>
<td>hash_bin_names2</td>
<td>9.52 MiB</td>
</tr>
<tr>
<td>employees</td>
<td>employees</td>
<td>month_year_hire_idx</td>
<td>6.52 MiB</td>
</tr>
<tr>
<td>employees</td>
<td>dept_emp</td>
<td>dept_no</td>
<td>5.52 MiB</td>
</tr>
<tr>
<td>employees</td>
<td>dept_manager</td>
<td>dept_no</td>
<td>16.00 KiB</td>
</tr>
</tbody>
</table>

4 rows in set (0.0252 sec)
Indexes, not too little, not too much - unused indexes

And this is the same behaviour for *duplicate* indexes.

There is no reason to keep maintaining them:

```sql
select t2.*, format_bytes(stat_value * @@innodb_page_size) size
from mysql.innodb_index_stats t1
join sys.schema_redundant_indexes t2
on table_schema=database_name and t2.table_name=t1.table_name
and t2.redundant_index_name=t1.index_name
where stat_name='size' order by stat_value desc
```
Duplicate Indexes

1. row

```sql
DROP INDEX `part_of_name`
```

2. row

```sql
DROP INDEX `CountryCode`
```

Drop the duplicate indexes.
Don't forget!

Do not take recommendations at face value, check before deleting an index.

Do not delete an index immediately, but first set it as INVISIBLE for some time. Once in a while this index might be used, like for a monthly report.
Monitoring an ALTER statements progress

```sql
select stmt.thread_id, stmt.sql_text, stage.event_name as state,
stage.work_completed, stage.work_estimated,
lpad(concat(round(100*stage.work_completed/stage.work_estimated, 2),"\%"),10," ") as completed_at,
lpad(format_pico_time(stmt.timer_wait), 10, " ") as started_ago,
lpad(format_pico_time(stmt.timer_wait/round(100*stage.work_completed/stage.work_estimated,2)*100),
10, " ") as estimated_full_time,
lpad(format_pico_time((stmt.timer_wait/round(100*stage.work_completed/stage.work_estimated,2)*100)
-stmt.timer_wait), 10, " ") as estimated_remaining_time,
current_allocated memory
from performance_schema.events_statements_current stmt
inner join sys.memory_by_thread_by_current_bytes mt
on mt.thread_id = stmt.thread_id
inner join performance_schema.events_stages_current stage
on stage.thread_id = stmt.thread_id\G
```
Monitoring an ALTER statements progress

For example

```sql
SELECT stmt.thread_id, stmt.sql_text, stage.event_name AS state,
       stage.work_completed, stage.work_estimated,
       LPAD(CONCAT(ROUND(100*stage.work_completed/stage.work_estimated, 2), "%"), 10, " ") AS completed_at,
       LPAD(FORMAT_PICO_TIME(stmt.timer_wait), 10, " ") AS started_at,
       LPAD(FORMAT_PICO_TIME(stmt.timer_wait/ROUND(100*stage.work_completed/stage.work_estimated,2)*100),
            10, " ") AS estimated_full_time,
       LPAD(FORMAT_PICO_TIME((stmt.timer_wait/ROUND(100*stage.work_completed/stage.work_estimated,2)*100) - stmt.timer_wait), 10, " ") AS estimated_remaining_time,
       current_allocated_memory
FROM performance_schema.events_statements_current stmt
INNER JOIN sys.memory_by_thread_by_current_bytes m
  ON m.thread_id = stmt.thread_id
INNER JOIN performance_schema.events_stages_current stage
  ON stage.thread_id = stmt.thread_id;
```

---

Thread ID: 5169
SQL Text: alter table temperature_history add index time_idx(time_stamp)
State: stage/innodb/alter table (read PK and internal sort)
Work Completed: 607064
Work Estimated: 1303365
Completed At: 46.56%
Started At: 4:30 min
Estimated Full Time: 9.24 min
Estimated Remaining Time: 4.94 min
Memory: 3.78 MB
Missing indexes
We also need to find which indexes might be **missing**:

MySQL > `select * from sys.schema_tables_with_full_table_scans;`

```
<table>
<thead>
<tr>
<th>object_schema</th>
<th>object_name</th>
<th>rows_full_scanned</th>
<th>latency</th>
</tr>
</thead>
<tbody>
<tr>
<td>students</td>
<td>Customers</td>
<td>12210858800</td>
<td>41.28 min</td>
</tr>
</tbody>
</table>
```
We also need to find which indexes might be missing:

MySQL > select *
from sys.schema_tables_with_full_table_scans;

<table>
<thead>
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</thead>
<tbody>
<tr>
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<td>Customers</td>
<td>12210858800</td>
<td>41.28 min</td>
</tr>
</tbody>
</table>

Missing indexes
We also need to find which indexes might be missing:

MySQL

```sql
select *
from sys.schema_tables_with_full_table_scans
where db='students'
```

```
+---------------------------------+-----------------------+-------------------+---------+
| object_schema | object_name | rows_full_scanned | latency |
+---------------------------------+-----------------------+-------------------+---------+
| students        | Customers      | 12210858800       | 41.28 min         |
+---------------------------------+-----------------------+-------------------+---------+
```

Missing indexes

MySQL

```sql
select *
from sys.statements_with_full_table_scans
where db='students'
and query
like '%customers%'
```

```
*************************** 1. row ***************************
query: SELECT * FROM `Customers` WHERE `age` > ?
db: students
exect_count: 140
total_latency: 17.97s
no_index_used_count: 137
no_good_index_used_count: 0
no_index_used_pct: 100
rows_sent: 87220420
rows_examined: 12210858800
rows_sent_avg: 623003
rows_examined_avg: 2505942
first_seen: 2023-02-23 17:44:47.738911
last_seen: 2023-02-23 17:44:47.738911
digest: 4396a7fc5d8f2cdc157b04bbd0543facaeaa5d4bb0ab02734b101ab5018a9b18
```
Looks like – Machine Learning could automate this process

Autopilot Indexing – demo
Index Creation is slow

Creating indexes is a very slow operation even on my powerful server with multiple cores! Anything I can do?

Since MySQL 8.0.27, you have the possibility to control the maximum of parallel threads InnoDB can use to create secondary indexes!
Parallel Index Creation - example

MySQL > alter table booking
add index idx_2(flight_id, seat, passenger_id):
Query OK, 0 rows affected (9 min 0.6838 sec)

The default settings are:

innodb_ddl_threads = 4
innodb_ddl_buffer_size = 1048576
innodb_parallel_read_threads = 4

The `innodb_ddl_buffer_size` is shared between all `innodb_ddl_threads` defined.
If you increase the amount of threads, we recommend that you also increase the buffer size.
Parallel Index Creation - example (2)
To find the best values for these variables, let's have a look at the amount of CPU cores:

MySQL > select count from information_schema.INNODB_METRICS
where name = 'cpu_n';

<table>
<thead>
<tr>
<th>count</th>
</tr>
</thead>
<tbody>
<tr>
<td>16</td>
</tr>
</tbody>
</table>

So we have **16 cores** to share.

As this machine has plenty of memory, we can allocate 1GB for the InnoDB DDL buffer.
Parallel Index Creation - example (3)

MySQL > SET innodb_ddl_threads = 8;
MySQL > SET innodb_parallel_read_threads = 8;
MySQL > SET innodb_ddl_buffer_size = 1048576000;

We can now retry the same index creation as previously:

MySQL > alter table booking add index idx_2(flight_id, seat, passenger_id);
Query OK, 0 rows affected (2 min 43.1862 sec)
Parallel Index Creation - example (4)

Best to run tests to define the optimal settings for your database, your hardware and data.

For example, here we got the best result setting the buffer size to 2GB and both ddl threads and parallel read threads to 4.

It took 2 min 43 sec, much better than the initial 9 minutes!

For more information, go to
https://lefred.be/content/mysql-8-0-innodb-parallel-threads-for-online-ddl-operations/
Configuration
when MySQL is configured to match the workload
The secret #1 is the size of InnoDB Buffer Pool
It's important to have the working set in memory.
The size of the InnoDB Buffer Pool is important:

MySQL > SELECT format_bytes(@@innodb_buffer_pool_size) BufferPoolSize,
FORMAT(A.num * 100.0 / B.num, 2) BufferPoolFullPct,
FORMAT(C.num * 100.0 / D.num, 2) BufferPollDirtyPct
FROM
(SELECT variable_value num FROM performance_schema.global_status
WHERE variable_name = 'Innodb_buffer_pool_pages_data') A,
(SELECT variable_value num FROM performance_schema.global_status
WHERE variable_name = 'Innodb_buffer_pool_pages_total') B,
(SELECT variable_value num FROM performance_schema.global_status
WHERE variable_name = 'Innodb_buffer_pool_pages_dirty') C,
(SELECT variable_value num FROM performance_schema.global_status
WHERE variable_name = 'Innodb_buffer_pool_pages_total') D;
The secret #1 is the size of InnoDB Buffer Pool
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FROM
(SELECT variable_value num FROM performance_schema.global_status
WHERE variable_name='Innodb_buffer_pool_pages_data') A,
(SELECT variable_value num FROM performance_schema.global_status
WHERE variable_name='Innodb_buffer_pool_pages_total') B,
(SELECT variable_value num FROM performance_schema.global_status
WHERE variable_name='Innodb_buffer_pool_pages_dirty') C,
(SELECT variable_value num FROM performance_schema.global_status
WHERE variable_name='Innodb_buffer_pool_pages_total') D;

<table>
<thead>
<tr>
<th>BufferPoolSize</th>
<th>BufferPoolFullPct</th>
<th>BufferPollDirtyPct</th>
</tr>
</thead>
<tbody>
<tr>
<td>128.00 MiB</td>
<td>87.12</td>
<td>0.36</td>
</tr>
</tbody>
</table>

1 row in set (0.0012 sec)
The secret #1 is the size of InnoDB Buffer Pool (2)
We can also verify the Ratio of pages requested and read from disk:

MySQL > SELECT FORMAT(A.num * 100 / B.num, 2) DiskReadRatioPct
FROM
(SELECT variable_value num FROM performance_schema.global_status
WHERE variable_name = 'Innodb_buffer_pool_reads') A,
(SELECT variable_value num FROM performance_schema.global_status
WHERE variable_name = 'Innodb_buffer_pool_read_requests') B;

+------------------+
| DiskReadRatioPct |
+------------------+
| 3.53             |
+------------------+
Secret #2: InnoDB Redo Log
Too big or too small can affect perform

It's not recommended to oversize the Redo Log Capacity.

Redo Log files consume disk space and increases the recovery time in case of a restart (innodb_fast_shutdown=1) or a sudden crash.

And it also slows down shutdown when innodb_fast_shutdown=0.
Secret #2: InnoDB Redo Log - Recommendations

During peak traffic time, you can get an estimation of the required amount for the Redo Log Capacity by running the query below (all in one single line):

MySQL > `SELECT VARIABLE_VALUE from performance_schema.global_status WHERE VARIABLE_NAME='Innodb_redo_log_current_lsn' INTO @a;SELECT sleep(60) INTO @garb ;SELECT VARIABLE_VALUE FROM performance_schema.global_status WHERE VARIABLE_NAME='Innodb_redo_log_current_lsn' INTO @b;select
format_bytes(abs(@a - @b)) per_min, format_bytes(abs(@a - @b)*60) per_hour;`

```
+-----------+----------+
| per_min   | per_hour |
+-----------+----------+
| 21.18 MiB | 1.24 GiB |
+-----------+----------+
```
Secret #2: InnoDB Redo Log - Recommendations
During peak traffic time, you can get an estimation of the required amount for the Redo Log Capacity by running the query below (all in one single line):

MySQL > SELECT VARIABLE_VALUE from performance_schema.global_status WHERE VARIABLE_NAME='Innodb_redo_log_current_lsn' INTO @a;SELECT sleep(60) INTO @garb ;SELECT VARIABLE_VALUE FROM performance_schema.global_status WHERE VARIABLE_NAME='Innodb_redo_log_current_lsn' INTO @b;

```
MySQL > SET persist innodb_redo_log_capacity=1.24*1024*1024*1024;
```

---

| per_min | per_hour |
|---------+----------|
| 21.18 MiB | 1.24 GiB |

---
Optimal InnoDB Configuration to start

On a dedicated MySQL Server, the best is to let InnoDB decide the size of the Buffer Pool and the Redo Log Capacity.

In my.cnf:
inoddb_dedicated_server=1

Auto SHAPE selection ...
Memory Consumption
How much memory and how to limit it
Memory - InnoDB

The secret is to always run a production server with a warm Buffer Pool.

If you need to restart MySQL for any reason (maintenance, upgrade, crash), it's recommended to dump the content of the InnoDB Buffer Pool to disk and load it at startup:

\[
\text{innodb_buffer_pool_dump_at_shutdown}=1 \\
\text{innodb_buffer_pool_load_at_startup}=1
\]
Memory - InnoDB (2)
We can get the InnoDB Buffer Pool memory allocation usage with the following query:

MySQL > SELECT * FROM sys.memory_global_by_current_bytes
WHERE event_name LIKE 'memory/innodb/buf_buf_pool'\G

***************************
1. row ***************************
event_name: memory/innodb/buf_buf_pool
current_count: 1
current_alloc: 130.88 MiB
current_avg_alloc: 130.88 MiB
high_count: 1
high_alloc: 130.88 MiB
high_avg_alloc: 130.88 MiB
1 row in set (0.0010 sec)
Memory - MySQL

From Performance_Schema (and sys) we can get information about the Memory consumption of MySQL, this instrumentation has been extended in MySQL 8.0:

```
SELECT * FROM sys.memory_global_total;
```

And you can have details related to the code area:

```
SELECT SUBSTRING_INDEX(event_name,'/';2) AS code_area,
format_bytes(SUM(current_alloc)) AS current_alloc
FROM sys.x$s/memory_global_by_current_bytes
GROUP BY SUBSTRING_INDEX(event_name,'/';2)
ORDER BY SUM(current_alloc) DESC;
```
<table>
<thead>
<tr>
<th>code_area</th>
<th>current_alloc</th>
</tr>
</thead>
<tbody>
<tr>
<td>memory/innodb</td>
<td>2.30 GiB</td>
</tr>
<tr>
<td>memory/group_rpl</td>
<td>1024.00 MiB.</td>
</tr>
<tr>
<td>memory/performance_schema</td>
<td>916.88 MiB</td>
</tr>
<tr>
<td>memory/sql</td>
<td>75.80 MiB</td>
</tr>
<tr>
<td>memory/mysys</td>
<td>9.13 MiB</td>
</tr>
<tr>
<td>memory/temptable</td>
<td>3.00 MiB</td>
</tr>
<tr>
<td>memory/mysql</td>
<td>22.42 KiB</td>
</tr>
<tr>
<td>memory/mysqlx</td>
<td>3.16 KiB</td>
</tr>
</tbody>
</table>
Memory: better allocation = better performance!

To have better performance choosing the right memory allocator (Linux) is important!

The default memory allocator in Linux distribution (glibc-malloc) doesn't perform well in high concurrency environments and should be avoided!

Fortunately we have 2 other choices:
• jemalloc (good for perf, but less RAM management efficiency)
• tcmalloc (recommended choice)
Memory: better allocation = better performance! (2)

Install tcmalloc:
$ sudo yum -y install gperftools-libs

And in systemd service file you need to add:

$ sudo EDITOR=vi systemctl edit mysqld
[Service]
Environment="LD_PRELOAD=/usr/lib64/libtcmalloc_minimal.so.4"
Memory: better allocation = better performance! (3)

Reload the service and restart **MySQL**:
Memory Allocator: jemalloc vs tcmalloc:

```
$ sudo systemctl daemon-reload
$ sudo systemctl restart mysqld
```
Memory Allocator: jemalloc vs tcmalloc:

**RAM Efficiency (lower is preferred)**

---

**MySQL RAM VmSIZE (KB): RW_debugRAM_20H run10 1..2Kusr pool8G jemalloc/tcmalloc @48cores-HT [ext]**

- jemalloc
- tcmalloc

---

**MySQL RAM RSS (KB): RW_debugRAM_20H run10 1..2Kusr pool8G jemalloc/tcmalloc @48cores-HT [ext] - [VmRSS]**

- jemalloc
- tcmalloc

---

VmSize: sum of all mapped memory
VmData: size of data, stack, and text segments

Courtesy of DmitriK
All about queries

everything you need to know about your queries
Know your workload! Overall

It's important to know what type of workload your database is performing. Most of the time, people are surprised with the result!

MySQL > `SELECT SUM(count_read) `tot reads`, CONCAT(ROUND((SUM(count_read)/SUM(count_star))*100, 2),"%") `reads`, SUM(count_write) `tot writes`, CONCAT(ROUND((SUM(count_write)/sum(count_star))*100, 2),"%") `writes` FROM performance_schema.table_io_waits_summary_by_table WHERE count_star > 0 ;

<table>
<thead>
<tr>
<th>tot reads</th>
<th>reads</th>
<th>tot writes</th>
<th>writes</th>
</tr>
</thead>
<tbody>
<tr>
<td>16676217</td>
<td>99.11%</td>
<td>149104</td>
<td>0.89%</td>
</tr>
</tbody>
</table>
Know your workload! (2) – Per schema

MySQL > SELECT object_schema,
CONCAT(ROUND(((SUM(count_read)/SUM(count_star)))*100, 2),"%") `reads`,
CONCAT(ROUND(((SUM(count_write)/SUM(count_star)))*100, 2),"%") `writes`
FROM performance_schema.table_io_waits_summary_by_table
WHERE count_star > 0 GROUP BY object_schema;

<table>
<thead>
<tr>
<th>object_schema</th>
<th>reads</th>
<th>writes</th>
</tr>
</thead>
<tbody>
<tr>
<td>sys</td>
<td>100.00%</td>
<td>0.00%</td>
</tr>
<tr>
<td>mydb</td>
<td>100.00%</td>
<td>0.00%</td>
</tr>
<tr>
<td>test</td>
<td>100.00%</td>
<td>0.00%</td>
</tr>
<tr>
<td>docstore</td>
<td>100.00%</td>
<td>0.00%</td>
</tr>
<tr>
<td>sbtest</td>
<td>99.09%</td>
<td>0.91%</td>
</tr>
</tbody>
</table>
Know your workload! (3) – Per Table

And we can check the statistics per table:

MySQL > `SELECT object_schema, object_name, CONCAT(ROUND((count_read/count_star)*100, 2),"%") `reads`, CONCAT(ROUND((count_write/count_star)*100, 2),"%") `writes` FROM performance_schema.table_io_waits_summary_by_table WHERE count_star > 0 and object_schema='sbtest';`
Finding the Ugly Duckling

We can define bad queries in two different categories:

- Queries called too often
- Queries that are too slow
  - Full table scan
  - Use filesort
  - Use temporary tables
If there could be only one?

If you should optimize only one query, the best candidate should be the query that consumes the most of the execution time (seen as latency in PFS, aka "response time").

sys Schema contains all the necessary info to find that Ugly Duckling:

```sql
SELECT schema_name, format_pico_time(total_latency) tot_lat, exec_count, format_pico_time(total_latency/exec_count) latency_per_call, query_sample_text 
FROM sys.x$statements_with_runtimes_in_95th_percentile AS t1 
JOIN performance_schema.events_statements_summary_by_digest AS t2 
ON t2.digest=t1.digest 
WHERE schema_name NOT in ('performance_schema', 'sys') 
ORDER BY (total_latency/exec_count) desc LIMIT 1
```


If there could be only one? And we have the biggest loser.

*********************************************************************************
1. row*********************************************************************************
schema_name: piday
tot_lat: 4.29 h
date: exec_count: 5
latency_per_call: 51.51 min
query_sample_text: select a.device_id, max(a.value) as `max temp`,
min(a.value) as `min temp`, avg(a.value) as `avg temp`,
max(b.value) as `max humidity`, min(b.value) as `min humidity`,
avg(b.value) as `avg humidity`
from temperature_history a
join humidity_history b on b.device_id=a.device_id
where date(a.time_stamp) = date(now())
and date(b.time_stamp)=date(now()) group by device_id
Oh, so now you want that –

AUTOMATED
Using Machine Learning
Workload-aware ML-powered automation

INCREASES PRODUCTIVITY AND HELPS ELIMINATE HUMAN ERRORS | CAPABILITIES FOR ANALYTICS AND OLTP

MySQL Autopilot

Data-driven Query-driven
ML automation

Advisor

System setup

Data load

Query execution

Failure handling

Automated

Auto Provisioning
Auto Shape Prediction
Auto Schema Inference
Adaptive Data Sampling

Auto Error Recovery

(In LA) Autopilot indexing
Auto Parallel Load
Auto Data Placement
Auto Encoding
Auto Unload
Auto Compression
Adaptive Data Flow

Auto Scheduling
Auto Change Propagation
Auto Query Time Estimation
Auto Query Plan Improvement
Adaptive Query Execution
Auto Thread Pooling
MySQL Autopilot Indexing (Limited Availability)

RECOMMENDS SECONDARY INDEXES FOR OLTP WORKLOADS

- Create & Drop suggestions
- Considers both query and DML perf
Autopilot Indexing

Workload–aware machine learning recommendations for adding and removing table indexes

• Considers both query and DML performance (index maintenance cost)
• Recommends CREATE and DROP of indexes
• Generates DDLs for index creation/drop
• Provides performance prediction (per query and total workload)
• Provides storage prediction
• Provides explanation for the recommendations
Why ML-based automation?

Works for individual workloads
- No guess work
- Interpretable

ML models are adaptable
- Ever-changing cloud env
- New server releases

Various optimization targets
- Throughput
- Latency
- Storage
1. Create & Drop suggestions
2. Explanations for suggestions
Autopilot Indexing console

3. Query perf improvement estimates
4. Storage estimate
Results

THROUGHPUT AT PAR OR BETTER EVEN ON BENCHMARKS WHICH ARE TUNED

Throughput

<table>
<thead>
<tr>
<th>Benchmark</th>
<th>Tuned Benchmark</th>
<th>Autopilot Indexing</th>
</tr>
</thead>
<tbody>
<tr>
<td>TPCC SF13</td>
<td>0</td>
<td>78</td>
</tr>
<tr>
<td>SMALLBANK SF7</td>
<td>0</td>
<td>5000</td>
</tr>
<tr>
<td>SEATS SF7</td>
<td>0</td>
<td>10000</td>
</tr>
<tr>
<td>EPINIONS SF350</td>
<td>0</td>
<td>15000</td>
</tr>
<tr>
<td>AUCTIONMARK SF8</td>
<td>0</td>
<td>20000</td>
</tr>
</tbody>
</table>

- Autopilot recommends indexes whose performance is at par or better than manually tuned benchmarks
- In some cases, Autopilot recommends fewer indexes which saves storage
MySQL Autopilot Indexing Demo

MySQL HeatWave

- Workload Throughput
- Workload Mix

No recommendations found
There are either no tables in your DB system, or insufficient activity in the workload.
Thank you!